

**April 25th, 2011**

**MERRIMACK VALLEY PISTOL LEAGUE**

**League Rules as Amended April 25th, 2011**

1. The team fee is \$100.00 and is payable at the time the team roster is turned in during September.
2. Shooting nights will be Monday, Wednesday or both nights, to be determined by the Executive Officer setting the schedule. The number of divisions and the specific nights shall be left to the discretion of the Executive officer.
3. A map of each club location will be included with each roster.
4. Teams in the league will be classified by the Executive Officer using the terms in Rule 11 or 20.
5. Classification of teams will be as follows:
  - A. We will use a divisional break point as defined in Rule 6.
  - B. We will take the top five (5) averages from the team's regular shooters, add them together and divide by five (5).
  - C. In the case of teams formed with fewer than five (5) members, the average will be computed on all team members taken together.
  - D. All rosters submitted will have each member's name, address, telephone, and NRA # (if any), as well as their AVERAGE for last year.
  - E. Rule 20 will apply for determining the averages for each shooter.
  - F. All team rosters will be submitted no later than one (1) week following the September meeting which is held on the 2nd Wednesday of September). All team members must be a member in good standing of the club on every roster they appear.
6. A floating point will be used by the Executive Officer in determining the break point between divisions.
7. Teams may consist of up to ten (10) regular shooters, and a maximum of the five (5) highest scores to count for record. Any team is allowed to use a dummy score a maximum of two (2) times during one season; other matches will shoot four (4) against five (5). Dummy score shall be the lowest COUNTING score of the MATCH. When a total of five regular shooters from a team have fired their first shot, a dummy score may not be used by that team, regardless of the number of DNCs. Teams which participate in a match and have only four (4) shooters may elect to NOT use a dummy score, in which case their match score will be the sum of their four (4) shooters' scores

**Examples:**

Team 1	Team 2	Team 3	Team 4
280	276	281	288
271	270	280	280
266	265	269	277
261	264	265	260 *
259*		261	
255		253	
250		251	
248		245	
		239	

\* = dummy score

Team 1 with eight shooters fires against Team 2 with only four shooters. The lowest counting score is a 259 and is used as the dummy score for Team 2. Team 1 wins, 1337 to 1334. In the second example, Team 4 uses the lowest counting score in the match of 260. Team 4 wins, 1365 to 1356.

- B. If a team is firing under the 2,1,0 scoring system, they will use only one of their two times for each gallery match fired, regardless of the fact that they are using it against two teams. This would still allow a team to take a dummy score on two separate nights. However, if a team shot two gallery matches in one night (one is a makeup match), then they have used up both times.
  - C. If a team is firing under the 2,1,0 scoring system, the team electing to use a dummy score will use the lowest COUNTING score of the team it is currently comparing itself to.
- 8.** Any additions to or changes in the names or numbers of any given team shall be accomplished in the following manner:
- A. Up to and including the third Wednesday in September (when all rosters are due): Notification of roster changes will be accepted by telephone by the Executive Officer. Complete, updated rosters must be mailed to the Executive Officer, postmarked one working day after the telephone conversation.
  - B. After the third Wednesday in September but before the Executive Officer has distributed the schedule: No roster changes may be made, either by telephone, mail, or other means.
  - C. After the Executive officer has distributed the official schedule, notification for the addition of new shooters, that are also new to the league, shall be mailed to the league Executive Officer and the statistical officer for that division prior to the firing of the first match by the competitor. The notification shall be postmarked prior to the first match that the competitor shoots. The score of the next two matches that the shooter fires will not count toward the match, to verify that their joining the team will not violate rule 10. Movements of shooters within the league, that are members of the league with established averages, will be governed by rules 9. and 10. Shooters will be considered members of the league if they have been actively participating on a team registered in the league during the current season. "Active league" status will also pertain to shooters active in the league the previous season, if the roster change is made after the schedule has been distributed and before the first match of the current season has been fired.
  - D. After the Executive Officer has distributed the official schedule, notification for any other changes to the team roster, (such as, but not limited to, an alternate moving to a regular shooting position) will be accomplished by notification to the Executive Officer and the appropriate

Statistical Officer prior to the shooting of a match by the shooter. Notification can be by phone, voice mail, email or letter anytime prior to the match being fired. Phone and voicemail must be followed up by a letter postmarked or email-dated no later than the day after the match.

**9. Competitors moving teams within the league and alternates:**

A. Competitors may move within the league, up from a lower to a higher classified team but may not move laterally within the division or down to a lower classified team unless their team drops from the league. Moving from one team, that has dropped from the league, to another team within the league, may be permitted at the discretion of the executive committee provided the move meets all of the following criteria:

- 1) The change occurs within two weeks of the team dropping from the league, by official notification of the Executive Officer.
- 2) The shooter's current average does not increase their new team's average beyond the season's division break point (Rule 10) and
- 3) The change is approved by the Executive Committee.

"Official notification" means that the executive officer is notified, in writing or by telephone and confirmed by writing, within the two week period following the team dropout, and they also notify the statistical officer for the division, in writing of the change after the change has been approved by the Executive Committee (notification can accompany the score sheet). If all of the above conditions are met, there will be no waiting period for eligible participation by that shooter in matches on their new team (i.e. their score may immediately count in a match).

B. Each team will be allowed to carry any number of alternates; as long as the number of shooters per team do not exceed 12 shooters and the number of regular shooters does not exceed 10 (per Rule 7). Example: 9 regular + 3 alternates = 12 shooters.

These alternates will be considered members of the league if they have shot in at least three matches during the current season. In the event that a regular shooter drops from the team, creating a vacancy, one alternate will be allowed to move onto the regular team roster to fill the vacancy. Alternate shooters will be allowed to move to any other team within the division at any time during the season, and become a competitive shooter as long as the shooter's current average does not increase their new teams average beyond the season's division break point. Their participation shall be governed by the same rules (9. A.) as a shooter transferring from a team dropping from the league.

C. Once a competitor has been replaced, the shooter that dropped from the team may not fire again on that team as a regular counting team member for the rest of the scheduled season. However the shooter may fire as an alternate.

D. Any other changes falling outside of the conditions of rules 9. A. and 9. B. will be treated by rule 8. C and D..

**10.** A shooter may not be added to a team if his (her) average is such that it would raise the team's classification above the upper breakpoint of their current division.

**11.** New teams will be put in the "A Division" unless they have satisfactory evidence that they belong in a lower division: in other words, NRA or league classification.

A new team is one that has more than three (3) new shooters. The Executive Officer at his (her) discretion may put a new team into a different division other than "A" if deemed correct.

12. The championship in each division will be decided by the team winning the greatest number of matches during the season. Ties will be broken by a shoot off, the date and range to be decided by the Executive Officer, to be shot at a neutral range and officiated by league officers or delegates. If both teams are from the same club then their range may be used.

13. The final average of each competitor will be the average of all matches fired.

14. A competitor must participate in 70% (rounding down; example: 13.3% or 13.7% is 13.0%) of the matches to be eligible for an individual award. Example: If a division has 18 matches, 70% of 18 is 12.6 matches. Rounding down, a competitor must fire in 12 matches to meet the 70% rule.

A. Individual awards will be awarded to the first place team if there are fewer than five (5) teams in a division. Individual awards will be awarded to the first and second place teams if there are five (5) to eight (8) teams in the division. Individual awards will be awarded to the first, second, and third place teams if there are more than eight (8) teams in the division.

B. A competitor must have participated in at least 70% of the matches to qualify for an individual award. A competitor who has participated in less than 70% of the matches may receive an individual **team** award subject to the captain's approval.

C. All first place teams will receive a team plaque. Second and third place teams will receive a team plaque if there are at least five (5) teams in a division.

D. An award for the highest average for the season will be awarded for each classification. A classification must have at least 10 shooters in order to qualify for the award (the breakpoints can be modified at the Executive Secretary's discretion). At the end of each season, the League will distribute three (or four) highest season average awards. At the beginning of each season or upon entry to the League, shooters will be placed into one of three (or four) classifications based on their previous season's or established average.

(Possible classification breakdowns:

A $\geq$ 270	(15)
B 250 – 269	(38)
C <250	(69)

For each classification, shooters will be ranked based on current season average, and the top shooter in each classification will receive an award. In order to qualify, shooters must participate in at least 70% of the matches. Additionally, the remainder of the top ten may receive a token recognizing their achievement.

E. An award for the most improved overall shooter will be awarded. It cannot be awarded to a first year shooter or to a shooter that has not shot 70% of the matches.

F. Any team eligible to receive individual awards or a team plaque may notify the MVPL Executive Committee that it wishes to donate to a charity of its choice some or all of the money which would have been spent on the awards. Written notification from the team captain must be made no later than the last regular match of the season.

15. In the event that it is impossible to fire a scheduled match at the scheduled range, the match will be rescheduled by the team captains, provide that this is the first rescheduled match for each team and notification is given to the Executive Officer and appropriate Stat Officer. If either team has already rescheduled a match this season, postponing and rescheduling the current match requires the approval of the Executive Officer.

16. A bulletin of team standings will be mailed or emailed each month to every team captain whose name and address has been sent to the league Secretary.

**17. SCORES MUST BE MAILED OR EMAILED TO THE LEAGUE STATISTICAL OFFICER BY BOTH TEAM CAPTAINS NO LATER THAN THE DAY AFTER THE MATCH.**

**18. In the event of a forfeited match, the team present and willing to fire wins. That team must have at least four (4) shooters present. The captain of the team present and willing to fire must send a list of the names of his (her) team members present to the league statistical officer NO LATER THAN THE DAY FOLLOWING THE MATCH IN ORDER TO GET CREDIT FOR THE TEAM AND INDIVIDUAL CREDIT FOR PARTICIPATING IN 70% OF THE MATCHES.**

In the case where a team drops out of participation in a shooting season but has shot in at least one match, then all win/loss records for the league will count the dropped-out team as forfeiting those matches in which they do not compete. A team scheduled to shoot against the dropped-out team shall have a win recorded for them. It shall not be necessary for the winning team in this circumstance to show up at the scheduled range in order to have their win recorded. For purposes of the 70% award qualification under rule 14, such forfeited matches will count as having been fired by the members of the winning team.

**19. There will be no postponed matches except for severe weather or an act of God or for unforeseen transportation vehicle or unforeseen road condition problems or by mutual captain agreement for any reason. The statistical officer must be notified in writing no later than the day after the match which was postponed. In the case of such postponed matches, they must be fired by one week after the date of the last scheduled match of any MVPL division.**

A. If the captains can not agree if the match should be cancelled, the Executive Officer (or any other member of the Executive Committee) will make the determination.

**20. For the purposes of division breakpoint calculations and roster changes, individual shooter averages will be determined as follows:**

A Shooters who shot as team members or alternates in any previous MVPL season will have their latest official MVPL average used. For shooters without a previous MVPL average, a minimum average of 230 will be used.

C. The team captain MUST raise a new shooter's average, but not lower it, based on known ability including but not limited to NRA average, "Summer League" average, or other informal multi-week bullseye pistol league or match average.

D When a new shooter joins the league with no MVPL average or known ability, and thereby is assigned a 230 average, an " - NS" notation shall be included after the shooter's name on the team roster and all match score sheets. In the event that the "new shooter" shoots a score equal to or greater than 260, that score can not count to determine the outcome of a match. The score will be included in the shooter's average so that the shooter is properly classified in the following year. This will apply for matches equivalent to 1/3 of the season (rounding down) from the new shooter's first match.

E. If a new shooter (NS 230 or 260) fires a score that causes his team to exceed the divisional breakpoint, the shooter will only be given credit for a score that allows his average to remain below the divisional breakpoint, minus any fractional amount.

**21. In the event that scores are used in violation of the league rules the statistical officer will make the necessary changes to the "WON-LOSS" status for the match and team standings and send the revised status to all team captains.**

**22. Officers, statistical officers, captains, and co-captains shall receive league rules, by-laws, schedules of all divisions, and list of officers, statistical officers, captains, co-captains, and current NRA rules. Team**

captains will also receive addressed (to statistical officer of respective division) stamped envelopes for at least 50% of the matches.

23. Any team that represents the league in any tournament will be chosen by the Board of Directors.
24. All teams must designate two (2) team members who can act as Range Officers and instruction will be given to these upon request.
25. Matches will be governed by NRA rules in effect at the start of the season.
26. Course of fire: NRA GALLERY COURSE at fifty (50) feet.
27. EYE and EAR protection WILL be REQUIRED on or near the firing line.
28. Matches may start at 6:00 P.M. but no later than 7:30 P.M. There must be at least two shooters on every line shooting the same firing sequence even if one of the shooters is just practicing. There must be at least one shooter from two different teams on each line but not necessarily the opposing team, or the range officer must be from a different team. Anyone arriving prior to the 8:30 pm deadline, even if both teams have finished firing for score, or before the last line has been called, shall be allowed to fire for score. If there are empty firing positions and a shooter fails to report to the firing line when called by the Range Officer, he/she will not be allowed to shoot that night.
29. There will be NO PRACTICE after the first match has started unless agreed upon by both team captains and the range officer prior to the first shot of the line being fired.
30. The name of the competitor will be placed on the BACK of the target and after firing the targets will not be turned over until scorers have agreed on the value of the shots. There will be no marking on the face of the targets by the competitors until they are scored. This section will not prevent the Range Officer and/or his designee from marking targets for early/late shots, alibis, etc or from sorting and delivering targets to the appropriate teams for scoring. Team captains must NOT score targets.
31. Each captain will designate one or more scorers to score each target for that match. When there are double or triple matches, every attempt should be made to have only the representatives for the two teams competing against each other score the targets. The Ring Plug is the official league plug and can ONLY be used by the team captains and co-captains. Any shooter may challenge whether a shot is "in", however only when both captains are present may the plug be inserted into the target.
32. Battery failure in an Aim-Point will be considered a proper malfunction.
33. If a match is rescheduled on a night of a scheduled shoot then the scheduled match is shot first.
34. When a shooter goes to the line to fire, his/her score will count toward his/her average after the first shot is fired. A shooter is not allowed to pull their targets from scoring, regardless of the total shots fired after the first shot, if they have used the wrong target or fired an early or late shot (unless it is an equipment malfunction, approved by the range officer or league official). The shooter is responsible for their actions at all times and according to our rules; those actions will affect his or her team's average.
  - A. The only exception is when the shooter **QUALIFIES FOR MULTIPLE** alibis due to firearm or ammunition failures as noted by the range officer. In this case the shooter will be listed as "DNC" (Did Not Complete) on the score sheet. The shooter will receive credit for the match without their score affecting their average.
  - B. If a shooter does not fire the match, the shooter will be listed as "DNF" (did not Fire) on the score sheet and will not receive credit for the match.

36. A competitor may shoot for more than one team as long as the teams compete on different nights. While both averages in each division will be tracked separately, the competitor would only be eligible for an individual award in the highest division in which they compete and the higher of the two averages would be used as the shooters starting average the following year. Only competitors with a previously established average will be allowed to join multiple teams. Teams who wish to roster shooters who are also rostered on a higher division team, will have their averages calculated without including those higher division shooters for establishment of the break points. Teams would then be able to add shooters only if the break point is not violated. If the team is already ranked as #1 in their division without the higher division shooter(s), then the break point cannot be set higher than 2 additional points. After the start of the season, bylaw #9 governs the movement within the league.

## **MERRIMACK VALLEY PISTOL LEAGUE**

### **LEAGUE ARTICLES**

**Amended April 26th, 2010**

#### **PREAMBLE:**

The purposes for which the corporation is formed are as follows:

To educate and train citizens in the usage and efficient handling of small arms and in general to encourage the lawful ownership and use of small arms by citizens of good repute. It constantly directs its efforts at blending the natural appeal for guns into activities which promote firearms safety as a public service, marksmanship training as a contribution to national defense, and competitive shooting as a wholesome form of recreation. It stands squarely behind the premise that the lawful ownership of firearms must not be denied to American Citizens of good repute so long as they use them for lawful purposes.

#### **ARTICLE ONE:**

The name of the organization shall be: The Merrimack Valley Pistol League, Incorporated.

#### **ARTICLE TWO:**

Membership in the league shall be open to clubs and organizations which are involved in the shooting sports.

#### **ARTICLE THREE:**

Application for new membership shall be made in writing to the Secretary-Treasurer, and shall include such information and fee as the Board of Directors shall require. The Secretary-Treasurer shall lay such applications before the council at their next regular or special meeting for acceptance or rejection by ballot. Two-Thirds (2/3) affirmation by teams of the league present shall be required for the acceptance of an application.

#### **ARTICLE FOUR:**

Nomination of officers will be accomplished by nominations from the floor at the Year-End meeting or in writing to the Secretary prior to the start of the Year-End meeting. If no one has announced for an office, nomination of officers will be accomplished by a lottery system. The lottery will be accomplished in the following manner:

A "card" with the Team's name on it will be placed in the "hat" for EACH team that the club fields (one team = one card, two teams = two cards). Teams who already have a member serving on the Executive Committee (President, Vice-President, Secretary-Treasurer, Executive Officer, or Assistant Executive Officer) shall not be required to have that Team's name in the hat (providing that that person is not up for re-election or has agreed to an additional term).

Then cards will be drawn, one at a time, to fill the positions needing to be filled.

The team that has its name drawn may fill that position from ANY of its club's teams and present the names at the Spring Election Meeting. Failure of that team to provide a name will result in the team captain accepting the position by default. If the captain fails to serve, he will be removed as captain for the current year and a new drawing will take place from the teams of the chosen club.

The office of the President and the office of the Treasurer are to be voted on in odd years.  
(Example: 1993, 1995, 1997 etc.)

The office of the Vice-President and the office of Secretary are to be voted on in even years.  
(Example: 1992, 1994, 1996 etc.)

The office of the Executive Officer will be voted in even years for a two (2) year term.

The office of the Assistant Executive Officer, which is not a voting position, is to be voted on or appointed in odd years for a two (2) year term.

Elections and/or Lottery drawings will be conducted when it is deemed necessary by the Board of Directors to fill a vacate position..

#### **ARTICLE FIVE:**

The Council shall consist of the team captains or their alternates. It shall be the duty of each and every delegate and affiliated club to co-operate in the successful conduct of such league schedule as shall be approved by the Executive Committee. Each delegate shall represent one (1) team only at meetings of the league and shall be entitled to one (1) vote.

#### **ARTICLE SIX:**

The management of the league shall be vested in the Executive Committee and the Directors. The Executive Committee shall consist of the President, Vice-President, Secretary-Treasurer, and the Executive Officer. The Board of Directors shall consist of the Council plus the Executive Committee. The Council shall elect by majority vote the Executive Committee whose two (2) year term shall run until their lawful successors are elected at the annual spring meeting of the league.

#### **ARTICLE SEVEN:**

It shall be the duties of the Executive Committee to formulate and lay before the Council the entry fee and prize awards, etc., and to undertake such other duties as may further the operation of the league.

#### **ARTICLE EIGHT:**

It shall be the duty of the Executive Officer to draw up the league schedule of competition subject to the approval of the Executive Committee. Scheduling shall be 'round robin' and consist of a minimum

number of 16 matches. This may require double and/or triple matches based on overall scheduling difficulties. Every effort should be made to avoid double and/or triple matches. Every effort should be made by the Executive Officer to avoid scheduling all matches fired between two teams to be shot at the same range; try to alternate home and away more evenly.

Regardless of what divisional system is used to divide the league and/or calculate scores, each team will play its opponents an equal number of times within their division. The length of the schedule for each division would depend on the number of teams assigned to the division, the required "round robin" schedule, the minimum number of 16 matches and still allow time to prepare for the year-end banquet.

It will be left to the discretion of the Executive Officer to devise an alternate round robin schedule and point system that is fair and balanced in order to accommodate the uneven number of teams and/or large team average margins within a division.

#### **ARTICLE NINE:**

The President may appoint such special committees as from time to time appear necessary to further the activities of the league.

#### **ARTICLE TEN:**

The President shall be chairman of the Board of Directors and ex-officio member of all committees.

#### **ARTICLE ELEVEN:**

The Vice-President shall assist the President in the discharge of his (her) duties and, in the absence of the President, perform the duties of that office.

#### **ARTICLE TWELVE:**

The Secretary-Treasurer shall see that all bills due shall be paid promptly and shall, when it is required, certify that the execution of any document is the free act and deed of the league; shall keep and have charge of the money, books, and valuable papers of the league to its credit in its corporate name with a bank chosen by the Secretary-Treasurer, subject to the approval of the Executive Committee. He (she) shall semiannually and at any other time when requested by the league, render a full statement thereof. He (she) shall keep a record of all the meetings of the league and perform all duties pertaining to his (her) office.

#### **ARTICLE THIRTEEN:**

The Board of Directors will act as a protest committee on all disputed scores and rules of the league and their decision shall be final. They shall meet as required and shall at this time handle all league business.

#### **ARTICLE FOURTEEN:**

The annual meeting of the league for the purpose of team formation, will be held on the second (2nd) Wednesday of September at 8:00 P.M. at the club of the President, or a club designated by him (her).

The annual midseason meeting of the league will be held on the last Thursday of January at 8:00 P.M. at the club of the President, or a club designated by him (her).

The annual meeting of the league for the purpose of electing officers for their two (2) year term and any Rule or By-Law changes, shall be held on the fourth (4th) Monday of April at 8:00 P.M. at the club of the President, or a club designated by him or (her).

#### **ARTICLE FIFTEEN:**

All meetings of the league will be run by "Robert's Rule of Order".

**ARTICLE SIXTEEN:**

A special meeting of the league may be called by the President, or on the written request of any two (2) Delegates, to the Secretary-Treasurer stating the reason for such a meeting. The Secretary-Treasurer, upon receiving such a request, shall inform the President, who in turn will have the Secretary-Treasurer notify the Board of Directors of such a meeting which shall be called within ten (10) days of receipt of such request by the Secretary-Treasurer.

**ARTICLE SEVENTEEN:**

A quorum of the Council shall consist of one third (1/3) of the delegates present from the affiliated clubs.

**ARTICLE EIGHTEEN:**

A quorum of the Board of Directors shall consist of five (5) members present from any such Board at any meeting.

**ARTICLE NINETEEN:**

All proposed amendments to these By-Laws shall be submitted in writing to the Board of Directors for approval, and then a final vote by majority of the Council shall amend these By-Laws. By-Laws can only be amended once a year, at the annual spring meeting (held on the fourth (4th) Monday of April).

**ARTICLE TWENTY:**

SHOOTING RULES: All league competition shall be governed by rules and regulations of the NRA in effect at the time the league schedule was approved by the Board of Directors for the current season and any amendments thereto. NRA regulations shall also apply, except as otherwise noted in the League Rules.

**ARTICLE TWENTY ONE:**

Team Rosters and the team fee of \$100.00, may be turned in at the September meeting (second Wednesday of September) or may be mailed to the Executive Officer, as long as it is in his (her) possession no later than the third (3rd) Wednesday of September.

**ARTICLE TWENTY TWO:**

The annual banquet will normally be self-supporting (unless action to the contrary is taken by the Council).

On 27 April 92, several amendments were voted on. These are described in APR92AMEND.TXT and APR92AMEND1.TXT. The original rules and bylaws files are named MVPLRUL.ASC, MVPLBYL.ASC, and are dated 4/25/90. Rather than keep these as separate files; they have been merged into one file, LAWS.TXT, for convenience.

This header page, which you are reading right now, is intended to hold comments and the 'history behind' changes to the League's rules and bylaws. If you make a change, try to add a few words here, along with your name and the date, to help the next guy down the road who has to make changes and edits.

Thanks,  
--jimhahn, Executive Officer, 29 April 1992

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1 May 92. Sent copies of draft of amended laws to Hipson, Harnois, the Furlongs, Swanson, Emery, Wright. Asked them to proofread.  
--jimhahn

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24 Aug. 92. Heard no responses from anybody I polled. (The "vocal ones".) Begin editing on the 30 Apr 92 draft. A few simple changes.

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3 May 93 meeting. Voted on 11 amendments. Included them in this document on 5 May 93. These amendments were voted on as follows:  
(See APR93.TXT for the text of the amendments as handed out on 3 May 93.)

- 1 Pass
- 2 Pass
- 3 Vote B won
- 4 Pass
- 5 Pass
- 6 None
- 7 Pass
- 8 Fail
- 9 Fail
- 10 Pass. Clarify to only "awards and plaques".
- 11 Changed rule 14 to say 'participate' and not 'fire'. I added an example to 70% rule.

The previous version of LAWS.TXT is saved as LAWS1.TXT.

On 22 April 1996, the league voted to make the following changes to the League Rules:

Remove the current wording for Rule 8. C. and insert the following:

Rule 8. C.

After the Executive officer has distributed the official schedule, notification for the addition of new shooters, that are also new to the league, shall be mailed to the league Executive Officer and the statistical officer for that division prior to the firing of the first match by the competitor. The notification shall be postmarked prior to the first match that the competitor shoots. The score of the next two matches that the shooter fires will not count toward the match, to verify that their joining the team will not violate rule 10. Movements of shooters within the league, that are members of the league with established averages, will be governed by rules 9. and 10. Shooters will be considered members of the league if they have been actively participating on a team registered in the league during the current season. "Active league" status will also pertain to shooters active in the league the previous season, if the roster change is made after the schedule has been distributed and before the first match of the current season has been fired.

Remove the current wording for Rule 9. and insert the following:

#### Rule 9. A.

Competitors may move within the league, up from a lower to a higher classified team but may not move laterally within the division or down to a lower classified team unless their team drops from the league. Moving from one team, that has dropped from the league, to another team within the league, may be permitted at the discretion of the executive committee provided the move meets all of the following criteria:

- 1) The change occurs within two weeks of the team dropping from the league, by official notification of the Executive Officer.
- 2) The shooter's current average does not increase their new team's average beyond the season's division break point (Rule 10) and
- 3) The change is approved by the Executive Committee.

"Official notification" means that the executive officer is notified, in writing or by telephone and confirmed by writing, within the two week period following the team dropout, and they also notify the statistical officer for the division, in writing of the change after the change has been approved by the Executive Committee (notification can accompany the score sheet). If all of the above conditions are met, there will be no waiting period for eligible participation by that shooter in matches on their new team (i.e. their score may immediately count in a match).

#### Rule 9. B.

Each team will be allowed to carry up to two alternates. These alternates will be considered members of the league if they have shot in at least three matches during the current season. In the event that a regular team member drops from the team, creating a vacancy, one alternate will be allowed to move onto the regular team roster to fill the vacancy. Their participation shall be governed by the same rules (9. A.) as a shooter transferring from a team dropping from the league.

#### Rule 9. C.

Once a competitor has been replaced, the shooter that dropped from the team may not fire again on that team for the rest of the scheduled season.

#### Rule 9. D.

Any other changes falling outside of the conditions of rules 9. A. and 9. B. will be treated by rule 8. C.

## CHANGES VOTED IN 4/23/01

### 1. Change ARTICLE TWO:

FROM:

Membership in the league shall be open only to clubs and organizations which are affiliated with the National Rifle Association.

TO:

Membership in the league shall be open to clubs and organizations which are involved in the shooting sports.

REASON:

To legalize the inclusion of Plaistow Fish & Game, which is not affiliated with the NRA

### 2. ADD to ARTICLE FOUR

FROM:

A "card" with the club's name on it will be placed in the "hat" for EACH team that the club fields (one team = one card, two teams = two cards).

TO:

A "card" with the Team's name on it will be placed in the "hat" for EACH team that the club fields (one team = one card, two teams = two cards). Teams who already have a member serving on the Executive Committee (President, Vice-President, Secretary-Treasurer, Executive Officer, or Assistant Executive Officer) shall not be required to have that Team's name in the hat (providing that that person is not up for re-election or has agreed to an additional term).

REASON:

To fairly distribute the responsibilities of running the league.

### 3. CHANGE Rule 2

FROM

2. Shooting nights will be:
- A Division-Wednesday
  - B Division-Monday
  - C Division-Monday
  - D Division-Wednesday (optional)

Delete (optional) thereby making Wednesday the mandatory shooting night for 'D' division.

### 4. CHANGE Rule 20 C, Add D.

FROM

- C. The team captain may raise the shooter's average, but not lower it, based on the shooter's capability or NRA average.

TO

- C. The team captain MUST raise the shooter's average, but not lower it, based on known ability including but not limited to NRA average, "Summer League" average, or other informal multi-week bullseye pistol league or match average.

- D. When a new shooter joins the league with no MVPL average or known ability, and thereby is assigned a 230 average, an " - NS" notation shall be included after the

shooters name on the team rooster and all match score sheets. In the event that the "new shooter" shoots a score equal to or greater than 260, that score can not count to determine the outcome of a match. The score will be included in the shooter's average so that the shooter is properly classified in the

following year. This will apply for matches equivalent to 1/3 of the season (rounding down) from the new shooter's first match.

REASON:

To force captains to properly classify shooters new to the league.

#### **5. CHANGE Rule 32**

FROM

Each team will furnish at least one (1) but not more than two (2) scorers and he (she) or they will score the entire match. The Ring Plug with the spring is the official league plug and must be used properly.

TO

Each captain will designate one or more scorers to score each target for that match. When there are double or triple matches, every attempt should be made to have only the representatives for the two teams competing against each other score the targets. The Ring Plug is the official league plug and can ONLY be used by the team captains and co-captains. Any shooter may challenge whether a shot is "in", however only when both captains are present may the plug be inserted into the target.

REASONS:

- 1) Reflect the current practice of using multiple scorers by each team
- 2) Define that targets should only be scored by representatives from the two competing teams
- 3) Protect a shooter's ability to challenge whether a shot is "in", by insuring that ONLY the team captains may plug a target (and then only when both captains are present).

#### **6. CHANGE Rule 35**

FROM:

When a shooter goes to the line to fire, his/her score will count toward his/her average after the first shot is fired. No shooter is allowed to pull out of a match without the total of all three targets counted toward their average regardless of the total shots fired after the first shot.

TO:

When a shooter goes to the line to fire, his/her score will count toward his/her average after the first shot is fired. No shooter is allowed to pull out of a match without the total of all three targets counted toward their average regardless of the total shots fired after the first shot. The only exception is when the shooter **QUALIFIES FOR MULTIPLE** alibis due to firearm or ammunition failures as noted by the range officer. In this case the shooter will be listed as "DNF" (Did Not Fire) on the score sheet.

REASON:

To prevent a shooter's average from being substantially lowered due to equipment failure while still preventing anyone from withdrawing from a match just because they shot poorly.

#### **7. CHANGE Rule 8**

8. Any additions to or changes in the names or numbers of any given team shall be accomplished in the following manner:

- A. Up to and including the third Wednesday in September (when all rosters are due): Notification of roster changes will be accepted by telephone by the Executive Officer. Complete, updated rosters must be mailed to the Executive Officer, postmarked one working day after the telephone conversation.

- B. After the third Wednesday in September but before the Executive Officer has distributed the schedule: No roster changes may be made, either by telephone, mail, or other means.
- C. After the Executive officer has distributed the official schedule, notification for the addition of new shooters, that are also new to the league, shall be mailed to the league Executive Officer and the statistical officer for that division prior to the firing of the first match by the competitor. The notification shall be postmarked prior to the first match that the competitor shoots. The score of the next two matches that the shooter fires will not count toward the match, to verify that their joining the team will not violate rule 10. Movements of shooters within the league, that are members of the league with established averages, will be governed by rules 9. and 10. Shooters will be considered members of the league if they have been actively participating on a team registered in the league during the current season. "Active league" status will also pertain to shooters active in the league the previous season, if the roster change is made after the schedule has been distributed and before the first match of the current season has been fired.

**ADD**

D. After the Executive Officer has distributed the official schedule, notification for any other changes to the team roster, (such as, but not limited to, an alternate moving to a regular shooting position) will be accomplished by notification to the Executive Officer or the appropriate Statistical Officer prior to the shooting of a match by the shooter. Notification can be by phone, voice mail email, or letter (postmarked no later than the day of the match) and must be followed up by a letter to the Executive Officer and Statistical Officer, post marked no later than the day after the match.

**MODIFICATIONS AS APPROVED ON 04/22/2002 - SIXTEEN TEAMS WERE REPRESENTED.**

**League Rule 5.B:**

**Previous text was:**

We will take the top seven (7) averages on each ten (10) person team added together and divided by seven (7).

**New text is:**

We will take the top five (5) averages on each ten (10) person team added together and divided by five (5).

**League Rule 7:**

**Previous text was:**

Teams may consist of ten (10) firing members....

**New text is:**

Teams may consist of up to ten (10) firing members...

**League Rule 9.B:**

**Previous text was:**

Each team will be allowed to carry up to two alternates.

**New text is:**

Each team will be allowed to carry any number of alternates; as long as the number of shooters per team do not exceed 12 shooters and the number of members do not exceed 10 (per Rule 7).

Example: 9 members + 3 alternates = 12 shooters.

**ARTICLE EIGHT:**

**Previous text was:**

It shall be the duty of the Executive Officer to draw up the league schedule of competition subject to the approval of the Executive Committee. Scheduling shall be 'round robin' and consist of a minimum number of 16 matches. This may require double and/or triple matches based on overall scheduling difficulties. Every effort should be made to avoid double and/or triple matches. Every effort should be made by the Executive Officer to avoid scheduling all matches fired between two teams to be shot at the same range; try to alternate home and away more evenly.

**New text is:**

It shall be the duty of the Executive Officer to draw up the league schedule of competition subject to the approval of the Executive Committee. Scheduling shall be 'round robin' and consist of a minimum number of 16 matches. This may require double and/or triple matches based on overall scheduling difficulties. Every effort should be made to avoid double and/or triple matches. Every effort should be made by the Executive Officer to avoid scheduling all matches fired between two teams to be shot at the same range; try to alternate home and away more evenly.

Regardless of what divisional system is used to divide the league and/or calculate scores, each team will play its opponents an equal number of times within their division. The length of the schedule for each division would depend on the number of teams assigned to the division, the required "round robin" schedule, the minimum number of 16 matches and still allow time to prepare for the year-end banquet.

**MODIFICATIONS AS APPROVED ON 04/23/2003 - THIRTEEN TEAMS WERE REPRESENTED.**

League Rules

From:

8D. After the Executive Officer has distributed the official schedule, notification for any other changes to the team roster, (such as, but not limited to, an alternate moving to a regular shooting position) will be accomplished by notification to the Executive Officer or the appropriate Statistical Officer prior to the shooting of a match by the shooter. Notification can be by phone, voice mail email, or letter (postmarked no later than the day of the match) and must be followed up by a letter to the Executive Officer and Statistical Officer, post marked no later than the day after the match.

To:

8D. After the Executive Officer has distributed the official schedule, notification for any other changes to the team roster, (such as, but not limited to, an alternate moving to a regular shooting position) will be accomplished by notification to the Executive Officer **and** the appropriate Statistical Officer prior to the shooting of a match by the shooter. **Notification can be by phone, voice mail, email or letter anytime prior to the match being fired. Phone and voicemail must be followed up by a letter postmarked or email-dated no later than the day after the match.**

New:

20E. If a new shooter (NS 230 or 260) fires a score that increases his average that causes his team to exceed the divisional breakpoint, the shooter will only be given credit for a score that allows his average to remain below the divisional breakpoint, minus any fractional amount.

From:

**28.** Matches may start at 8:00 P.M. but no later than 8:30 P.M. Each team must have four (4) shooters present so that the match can legally start at 8:30 P.M.. Late shooters may participate IF the match is still in progress and the last relay has NOT been called to the firing line. If a shooter fails to report to the firing line when called by the Range Officer he (she) will not be allowed to shoot that night.

To:

**28.** Matches may start at **7:00** P.M. but no later than 8:30 P.M. Each team must have four (4) shooters present so that the match can legally start at 8:30 P.M.. Late shooters may participate IF the match is still in progress and the last relay has NOT been called to the firing line. If a shooter fails to report to the firing line when called by the Range Officer he (she) will not be allowed to shoot that night. **In addition, anyone arriving prior to the 8:30 pm deadline shall be allowed to fire for score, even if both teams have finished firing for score.**

New:

36. If a shooter wins the high shooter award for their division, they are no longer eligible to win that division's high shooter award, if their average exceeds the divisional breakpoint by 15 points and their club fields another team in a higher division. (In other words, the shooter must move up in division and give someone else a chance.)

Bylaws

Article 8

Addition:

It will be left to the discretion of the Executive Officer to devise an alternate round robin schedule and point system that is fair and balanced in order to accommodate the uneven number of teams within a division.

**MODIFICATIONS AS APPROVED ON 04/28/2004 - FOURTEEN TEAMS WERE REPRESENTED.**

League Rules

From:

9B

These alternates will be considered members of the league if they have shot in at least three matches during the current season. In the event that a regular team member drops from the team, creating a vacancy, one alternate will be allowed to move onto the regular team roster to fill the vacancy. Their participation shall be governed by the same rules (9. A.) as a shooter transferring from a team dropping from the league.

To:

These alternates will be considered members of the league if they have shot in at least three matches during the current season. In the event that a regular team member drops from the team, creating a vacancy, one alternate will be allowed to move onto the regular team roster to fill the vacancy. Alternate shooters will be allowed to move to any other team within the division at any time during the season, and become a competitive shooter as long as the shooter's current average does not increase their new team's average beyond the season's division break point. Their participation shall be governed by the same rules (9. A.) as a shooter transferring from a team dropping from the league.

From:  
14

C. First, second, and third place teams will get plaques if there are four (4) or more teams in a division.

To:

C. First, second, and third place teams will receive a team plaque if there are four (4) or more teams in a division.

From:

E. Any team winning any awards or plaques may notify the MVPL Executive Committee that it wishes to donate to a charity of its choice some or all of the money which would have been spent on the awards. Notification must be made no later than the last regular match of the season.

To:

E. Any team eligible to receive individual awards or a team plaque may notify the MVPL Executive Committee that it wishes to donate to a charity of its choice some or all of the money which would have been spent on the awards. Written notification from the team captain must be made no later than the last regular match of the season.

#### **MODIFICATIONS AS APPROVED ON 04/25/2005 - 17 out of 20 TEAMS WERE REPRESENTED.**

#### League Rules

From:

14 B. A competitor must have participated in at least 70% of the matches to qualify for an individual award.

To:

14 B. A competitor must have participated in at least 70% of the matches to qualify for an individual award. A competitor who has participated in less than 70% of the matches may receive an individual **team** award subject to the captain's approval.

**From:**

**19.** There will be no postponed matches except for severe weather or an act of God or for unforeseen transportation vehicle or unforeseen road condition problems or by mutual captain agreement for any reason. The statistical officer must be notified in writing no later than the day after the match which was postponed. In the case of such postponed matches, they must be fired by one week after the date of the last scheduled match of any MVPL division.

To:

19A. If the captains can not agree if the match should be cancelled, the Executive Officer (or any other member of the Executive Committee) will make the determination.

**MODIFICATIONS AS APPROVED ON 05/2/2006 - 12 out of 18 TEAMS WERE REPRESENTED.**

Added

7b) If a team is firing under the 2,1,0 scoring system, they will use only one of their two times for each gallery match fired, regardless of the fact that they are using it against two teams. This would still allow a team to take a dummy score on two separate nights. However, if a team shot two gallery matches in one night (one is a makeup match), then they have used up both times.

**Added**

7c) If a team is firing under the 2,1,0 scoring system, the team electing to use a dummy score will use the lowest COUNTING score of the team it is currently comparing itself to.

YES 12 NO \_\_\_\_\_

From

35. When a shooter goes to the line to fire, his/her score will count toward his/her average after the first shot is fired. No shooter is allowed to pull out of a match without the total of all three targets counted toward their average regardless of the total shots fired after the first shot. The only exception is when the shooter **QUALIFIES FOR MULTIPLE** alibis due to firearm or ammunition failures as noted by the range officer. In this case the shooter will be listed as "DNF" (Did Not Fire) on the score sheet.

To:

35. When a shooter goes to the line to fire, his/her score will count toward his/her average after the first shot is fired. A shooter is not allowed to pull their targets from scoring, regardless of the total shots fired after the first shot, if they have used the wrong target or fired an early or late shot (unless it is an equipment malfunction, approved by the range officer or league official). The shooter is responsible for their actions at all times and according to our rules; those actions will affect his or her team's average.

B. The only exception is when the shooter **QUALIFIES FOR MULTIPLE** alibis due to firearm or ammunition failures as noted by the range officer. In this case the shooter will be listed as "DNC" (Did Not Complete) on the score sheet. The shooter will receive credit for the match without their score affecting their average.

C. If a shooter does not fire the match, the shooter will be listed as "DNF" (did not Fire) on the score sheet and will not receive credit for the match.

YES 12 NO \_\_\_\_\_

Added:

**35. A competitor may shoot for more than one team as long as the teams compete on different nights. While both averages in each division will be tracked separately, the competitor would only be eligible for an individual award in the highest division in which they compete and the higher of the two averages would be used as the shooter's starting average the following year. Only competitors with a previously established average will be allowed to join multiple teams and only if their average does not cause the breakpoint to be exceeded. After the start of the season, bylaw #9 governs the movement within the league.**

YES 9 NO 3

**Current Bylaw**

36 If a shooter wins the high shooter award for their division, they are no longer eligible to win that division's high shooter award, if their average exceeds the divisional breakpoint by 15 points and their club fields another team in a higher division. (In other words, the shooter must move up in division and give someone else a chance.)

Should this bylaw be repealed? YES \_\_\_\_\_ NO 12

Joint Bylaw & Article Proposal:

**Proposed change to ARTICLE TWO:**

Membership in the league shall be open to ~~clubs and organizations which are involved in the shooting sports.~~ any organized group of individuals willing to submit a team for the purposes of competition.

**Proposed Bylaw 38:**

A team consisting of competitors from multiple clubs may apply to the Council and must specify a "home" range for the purposes of scheduling. The team is responsible for securing the proper permission for the use of that range and notifying the Executive Officer prior to the start of the season. While the team captain would be a voting member of the Council, the team would not be represented on the Board of Directors.

Should Article Two be amended and Bylaw Addition #38 be enacted?

YES \_\_\_\_\_ NO 12 \_\_\_\_\_

Question:

Should the Articles be amended to eliminated the current positions of "Board of Directors" and be redrafted so that the Council (Captains) are the "Board of Directors"? (And if not, the Articles require nominations/lottery for the three missing members of the BOD).

YES 12 \_\_\_\_\_ NO \_\_\_\_\_

**MODIFICATIONS AS APPROVED ON 04/23/2007 - 11 out of 18 TEAMS WERE REPRESENTED.**

**Current Bylaw:**

- 2. Shooting nights will be:
  - A Division-Wednesday
  - B Division-Monday
  - C Division-Monday
  - D Division-Wednesday

**Change Approved:**

2. Shooting nights will be Monday, Wednesday or both nights, to be determined by the Executive Officer setting the schedule. The number of divisions and the specific nights shall be left to the discretion of the Executive officer.

**Proposed new bylaw:**

A shooter may shoot a second gallery score to be applied to the following match if the shooter is not able to attend the following match.....

**<Defeated>**

**Current Bylaw:**

5. Classification of teams will be as follows:

- B. We will take the top five (5) averages on each ten (10) person team added together and divided by five (5).

**Change Approved:**

- B. We will take the top five (5) averages from the team's regular shooters, add them together and divide by five (5).

**Current Bylaw:**

6. A floating point will be used by the Executive Officer in determining the break point between divisions.

**Proposed Change:**

Propose that Rule 6 define that the breakpoint is set for the mid-way point between the highest team average of one division and the lowest of the upper division.

<Defeated>

**Current Bylaw:**

7. Teams may consist of up to ten (10) firing members, and a maximum of the five (5) highest scores to count for record. Any team is allowed to use a dummy score a maximum of two (2) times during one season; other matches will shoot four (4) against five (5). Dummy score shall be the lowest COUNTING score of the MATCH. Teams which participate in a match and have only four (4) shooters may elect to NOT use a dummy score, in which case their match score will be the sum of their four (4) shooters' scores.

**Change Approved:**

7. Teams may consist of up to ten (10) **regular shooters**, and a maximum of the five (5) highest scores to count for record. Any team is allowed to use a dummy score a maximum of two (2) times during one season; other matches will shoot four (4) against five (5). Dummy score shall be the lowest COUNTING score of the MATCH. **When a total of five regular shooters from a team have fired their first shot, a dummy score may not be used by that team, regardless of the number of DNCs.** Teams which participate in a match and have only four (4) shooters may elect to NOT use a dummy score, in which case their match score will be the sum of their four (4) shooters' scores

**Current Bylaw:**

9. Competitors moving teams within the league and alternates:

B. Each team will be allowed to carry any number of alternates; as long as the number of shooters per team do not exceed 12 shooters and the number of members do not exceed 10 (per Rule 7). Example: 9 members + 3 alternates = 12 shooters.

These alternates will be considered members of the league if they have shot in at least three matches during the current season. In the event that a regular team member drops from the team, creating a vacancy, one alternate will be allowed to move onto the regular team roster to fill the vacancy. ....

**Change Approved:**

9. Competitors moving teams within the league and alternates:

B. Each team will be allowed to carry any number of alternates; as long as the number of shooters per team do not exceed 12 shooters and the number of regular shooters does not exceed 10 (per Rule 7). Example: 9 regular + 3 alternates = 12 shooters.

These alternates will be considered members of the league if they have shot in at least three matches during the current season. In the event that a regular shooter drops from the team, creating a vacancy, one alternate will be allowed to move onto the regular team roster to fill the vacancy. ....

**Current Bylaw:**

10. A shooter may not be added to a team if his (her) average is such that it would raise the team's classification above the break point.

**Change Approved:**

10. A shooter may not be added to a team if his (her) average is such that it would raise the team's classification above the upper breakpoint of their current division.

**Current Bylaw:**

14A. Individual awards will be awarded to the first place team if there are fewer than five (5) teams in a division. Individual awards will be awarded to the first and second place teams if there are five (5) to eight (8) teams in the division. Individual awards will be awarded to the first, second, and third place teams if there are more than eight (8) teams in the division.

**Proposed Change:**

Propose we change the eight team requirement for individual awards to seven teams.

<Defeated>

**Current Bylaw:**

15. In the event that it is impossible to fire a scheduled match at the scheduled range, the match will be rescheduled by the league Executive Officer.

**Change Approved:**

15. In the event that it is impossible to fire a scheduled match at the scheduled range, the match will be rescheduled by the team captains, provide that this is the first rescheduled match for each team and notification is given to the Executive Officer and appropriate Stat Officer. If either team has already rescheduled a match this season, postponing and rescheduling the current match requires the approval of the Executive Officer.

**Current Bylaw:**

16. A bulletin of team standings will be mailed each month to every team captain whose name and address has been sent to the league Secretary.

**Change Approved:**

16. A bulletin of team standings will be mailed or emailed each month to every team captain whose name and address has been sent to the league Secretary.

**Current Bylaw:**

17. SCORES MUST BE MAILED TO THE LEAGUE STATISTICAL OFFICER BY BOTH TEAM CAPTAINS NO LATER THAN THE DAY AFTER THE MATCH.

**Change Approved:**

17. SCORES MUST BE MAILED OR EMAILED TO THE LEAGUE STATISTICAL OFFICER BY BOTH TEAM CAPTAINS NO LATER THAN THE DAY AFTER THE MATCH.

**Current Bylaw:**

18. In the event of a forfeited match, the team present and willing to fire wins. That team must have four (4) shooters present. ....

**Change Approved:**

18. In the event of a forfeited match, the team present and willing to fire wins. That team must have at least four (4) shooters present. ....

**Current Bylaw:**

30. The name of the competitor will be placed on the BACK of the target and after firing the targets will not be turned over until scorers have agreed on the value of the shots. There will be no marking on the face of the targets until they are scored. Team captains must NOT score targets.

**Change Approved:**

**30.** The name of the competitor will be placed on the BACK of the target and after firing the targets will not be turned over until scorers have agreed on the value of the shots. There will be no marking on the face of the targets by the competitors until they are scored. This section will not prevent the Range Officer and/or his designee from marking targets for early/late shots, alibis, etc or from sorting and delivering targets to the appropriate teams for scoring. Team captains must NOT score targets.

**Current Bylaw:**

31. Fired targets will be removed from the backstops by the Range Officer or his (her) assistant.

**Proposed Change:**

Eliminate Rule 31 since it is no longer relevant.

<Approved>

**Current Bylaw:**

32. Each captain will designate one or more scorers to score each target for that match. When there are double or triple matches, every attempt should be made to have only the representatives for the two teams competing against each other score the targets. The Ring Plug is the official league plug and can ONLY be used by the team captains and co-captains. Any shooter may challenge whether a shot is "in", however only when both captains are present may the plug be inserted into the target.

**Proposed Change:**

Allow for co-captains to plug targets without the captains present.

<Defeated>

**MODIFICATIONS AS APPROVED ON 04/28/2008 - 10 out of 18 TEAMS WERE REPRESENTED.**

**Proposed Change:**

Add 7a. A team's decision to use a dummy score must be declared to the opposing team captain or co-captain before the last line of the match finishes and before any team scoring has started.

<Defeated>

**Proposed Change:**

Add 7b. Shooters may not review targets of the opposing team for the purposes of obtaining early information about opposing team scores.

<Defeated>

**Proposed Change:**

Modify Rule 33 ...they are no longer eligible to win that division's high shooter award, if their "current" average exceeds the divisional breakpoint by 15 points.

<Defeated>

**Proposed Change:**

Add 34C. Shooters must complete the course of fire at the designated host club on the evening of a match in order for his score to count for the match. Any league exemptions to this rule must be declared by the league's executive board in writing to all team captains at the start of the season.

<Defeated>

**Proposed Change:**

Add 34D. In the event a shooter mistakenly goes to the wrong club and is unable to travel to the designated host club for the start of the match, he/she may shoot the course of fire at the wrong club if his targets are scored by two teams present at the club, then signed and dated on the front by both team captains present. His/her scores must be phoned in to the opposing team captain before his team's

match is scored. His/her scoresheets (or copies of them) must be then sent (or emailed) to the stats officer to validate his scores.

<Defeated>

**Proposed Change:**

**28.** Matches may start at 7:00 P.M. but no later than 8:30 P.M. Each team must have four (4) shooters present so that the match can legally start at 8:30 P.M... Late shooters may participate IF the match is still in progress and the last relay has NOT been called to the firing line. If a shooter fails to report to the firing line when called by the Range Officer he (she) will not be allowed to shoot that night. In addition, anyone arriving prior to the 8:30 pm deadline shall be allowed to fire for score, even if both teams have finished firing for score.

To:

**28.** Matches may start at 6:00 P.M. but no later than 7:30 P.M. Each team must have at least one (1) shooter present so that the match can legally start. Anyone arriving prior to the 8:30 pm deadline shall be allowed to fire for score, even if both teams have finished firing for score. If there are empty firing positions and a shooter fails to report to the firing line when called by the Range Officer, he/she will not be allowed to shoot that night.

<Passed>

**MODIFICATIONS AS APPROVED ON 04/27/2009 - 15 out of 18 TEAMS WERE REPRESENTED.**

**Bylaw changes:**

**5.** Classification of teams will be as follows:

F. All team rosters will be submitted no later than one (1) week following the September meeting which is held on the 2nd Wednesday of September).

Modified as follows:

**5F.** All team rosters will be submitted no later than one (1) week following the September meeting which is held on the 2<sup>nd</sup> Wednesday of September. **All team members must be a member in good standing of the club on every roster they appear.**

**29.** There will be NO PRACTICE after 8:30 P.M. unless agreed upon by both team captains.

Modified as follows:

**29.** There will be NO PRACTICE after the first match has started unless agreed upon by both team captains and the range officer prior to the first shot of the line being fired.

**28.** Matches may start at 6:00 P.M. but no later than 7:30 P.M. Each team must have at least one (1) shooter present so that the match can legally start. Anyone arriving prior to the 8:30 pm deadline shall be allowed to fire for score, even if both teams have finished firing for score. If there are empty firing positions and a shooter fails to report to the firing line when called by the Range Officer, he/she will not be allowed to shoot that night.

Modified as follows:

**28.** Matches may start at 6:00 P.M. but no later than 7:30 P.M. **There must be at least two shooters on every line shooting the same firing sequence even if one of the shooters is just practicing. There must be at least one shooter from two different teams on each line but not necessarily the**

**opposing team, or the range officer must be from a different team.** Anyone arriving prior to the 8:30 pm deadline, even if both teams have finished firing for score, **or before the last line has been called,** shall be allowed to fire for score. If there are empty firing positions and a shooter fails to report to the firing line when called by the Range Officer, he/she will not be allowed to shoot that night.

**MODIFICATIONS AS APPROVED ON 04/25/2011 - 12 out of 16 TEAMS WERE REPRESENTED.**

**ARTICLE EIGHT:**

It will be left to the discretion of the Executive Officer to devise an alternate round robin schedule and point system that is fair and balanced in order to accommodate the uneven number of teams within a division.

**To:**

It will be left to the discretion of the Executive Officer to devise an alternate round robin schedule and point system that is fair and balanced in order to accommodate the uneven number of teams **and/or large team average margins** within a division.

**Bylaw changes:**

14. C. First, second, and third place teams will receive a team plaque if there are four (4) or more teams in a division.

**To:**

C. All first place teams will receive a team plaque. Second and third place teams will receive a team plaque if there are at least five (5) teams in a division.

Bylaw change to 14D & 34.

14. D. An award for the highest average for the season will be awarded in each division.

**34.** If a shooter wins the high shooter award for their division, they are no longer eligible to win that division's high shooter award, if their average exceeds the divisional breakpoint by 15 points and their club fields another team in a higher division. (In other words, the shooter must move up in division and give someone else a chance.)

**To:**

14. D. An award for the highest average for the season will be awarded for each classification. A classification must have at least 10 shooters in order to qualify for the award (the breakpoints can be modified at the Executive Secretary's discretion). At the end of each season, the League will distribute three (or four) highest season average awards. At the beginning of each season or upon entry to the League, shooters will be placed into one of three (or four) classifications based on their previous season's or established average.

(Possible classification breakdowns:

A $\geq$ 270	(15)
B 250 – 269	(38)
C <250	(69)

For each classification, shooters will be ranked based on current season average, and the top shooter in each classification will receive an award. In order to qualify, shooters must participate in at least 70% of the matches. Additionally, the remainder of the top ten, may receive a token recognizing their achievement.

An award for the most improved overall shooter will be awarded. It cannot be awarded to a first year shooter or to a shooter that has not shot 70% of the matches.

20C. The team captain **MUST** raise the shooter's average, but not lower it, based on known ability including but not limited to NRA average, "Summer League" average, or other informal multi- week bullseye pistol league or match average.

Modified as:

20C. The team captain **MUST** raise **a new** shooter's average, but not lower it, based on known ability including but not limited to NRA average, "Summer League" average, or other informal multi-week bullseye pistol league or match average.

20F. A shooter whose average causes the team to exceed the divisional breakpoint may be placed on the team with a classification of MX. The Executive officer will calculate the highest score that shooter may shoot and still have the team remain under the divisional breakpoint. The score will be recorded on the roster with the designation of MX after it. If the shooter shoots a score that exceeds that MaXimum score, the MX score will be used. Only one MX shooter per team.

**To:**

Delete section 20F entirely.

36. A competitor may shoot for more than one team as long as the teams compete on different nights. While both averages in each division will be tracked separately, the competitor would only be eligible for an individual award in the highest division in which they compete and the higher of the two averages would be used as the shooters starting average the following year. Only competitors with a previously established average will be allowed to join multiple teams and only if their average does not cause the breakpoint to be exceeded. After the start of the season, bylaw #9 governs the movement within the league.

**To:**

36. A competitor may shoot for more than one team as long as the teams compete on different nights. While both averages in each division will be tracked separately, the competitor would only be eligible for an individual award in the highest division in which they compete and the higher of the two averages would be used as the shooters starting average the following year. Only competitors with a previously established average will be allowed to join multiple teams. Teams who wish to roster shooters who are also rostered on a higher division team, will have their averages calculated without including those higher division shooters for establishment of the break points. Teams would then be able to add shooters only if the break point is not violated. If the team is already ranked as #1 in their division without the higher division shooter(s), then the break point cannot be set higher than 2 additional points. After the start of the season, bylaw #9 governs the movement within the league.